

Lecture 2: Experiment 1

EE380 (Control Systems)

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August 05, 2011



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Outline of the experiment

Want to control the speed of a pmdc motor. Steps:

- Mathematical modeling
- Design using loop-shaping
- Simulation on PC
- Deployment on experimental setup



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Tasks common to all 6 experiments

Simulation

- Perform PC-based simulation of CL system using GNU Octave.
- Perform PC-based simulation of digital control of a continuous-time system using GNU Octave.

Realization on hardware

- Utilize the various components of an integrated development environment (IDE): editor, compiler, linker, debugger, and programmer to program a μ C.
- Program controller using C language into μ C.
- Monitoring: read data into PC from μ C using UART modules.

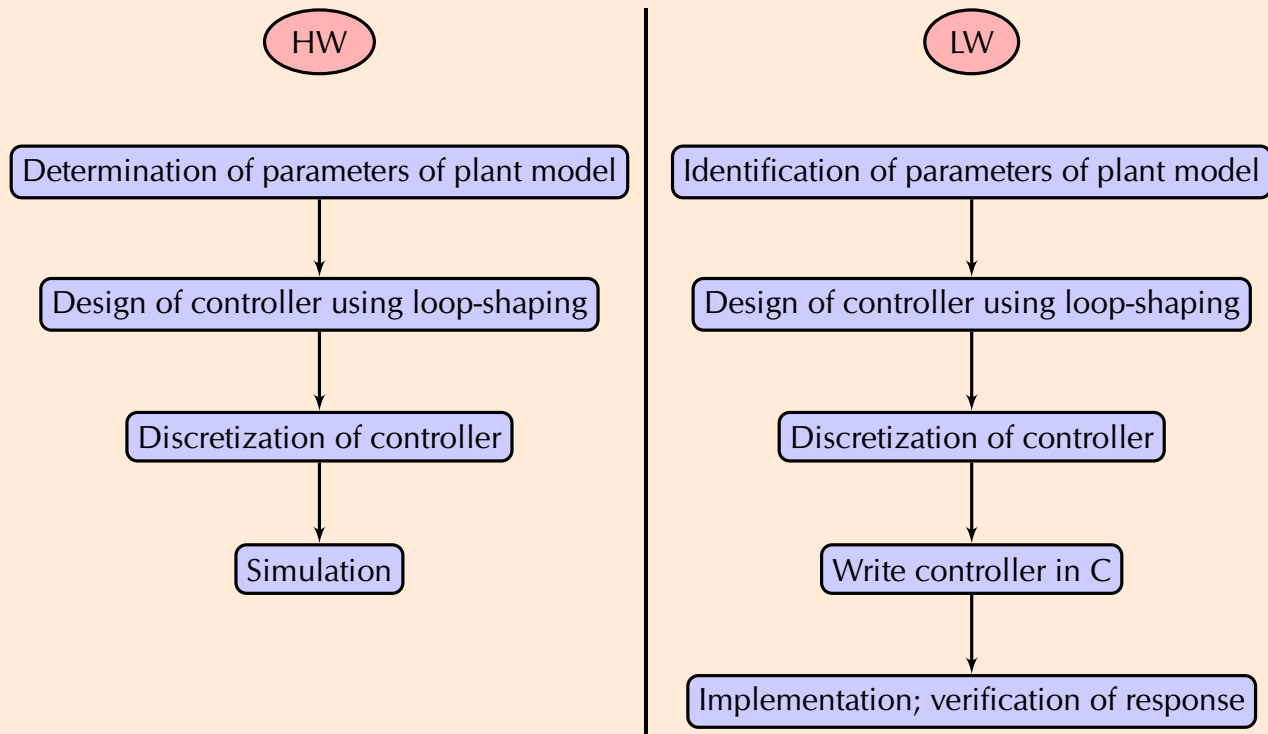
Analysis

- Compare actual performance with predicted performance.

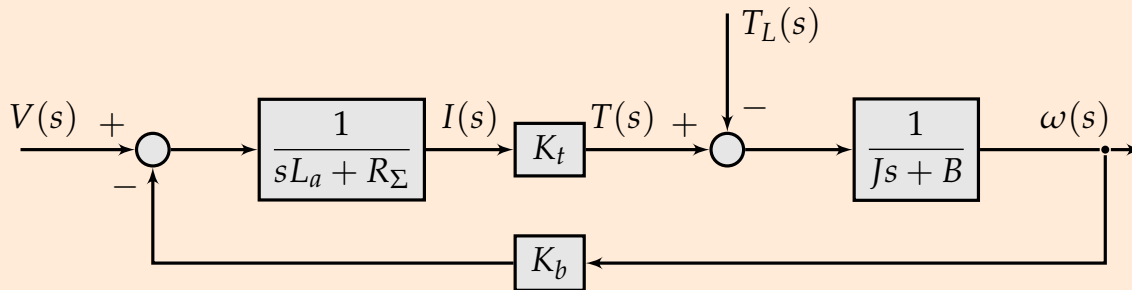
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Homework (HW) vs. Lab work (LW)

HW meant to help practice most of LW in advance.

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HW: Determine parameters of plant model



$$\frac{\omega(s)}{V(s)} = \frac{K_m}{\tau_m s + 1}$$

with

$$K_m = \frac{K_T}{R_\Sigma B + K_T K_b},$$

$$\tau_m = \frac{R_\Sigma J}{R_\Sigma B + K_T K_b}$$

- K_T, K_b given in Table 1.1.
- J is rotor inertia in Table 1.1.
- B calculated in §1.4.1.
- R_Σ calculated in §1.4.2.

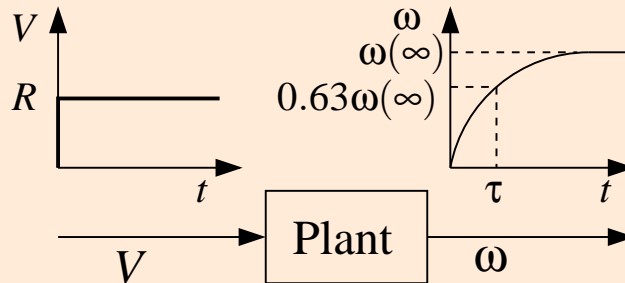


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LW: Identification



- Plant = H-bridge + pmdc motor.
- Assume form $K/(\tau s + 1)$.
- $\omega(t) = RK(1 - e^{-t/\tau})$
- τ is time where speed is $0.6321\omega(\infty)$
- $RK = \omega(\infty)$.

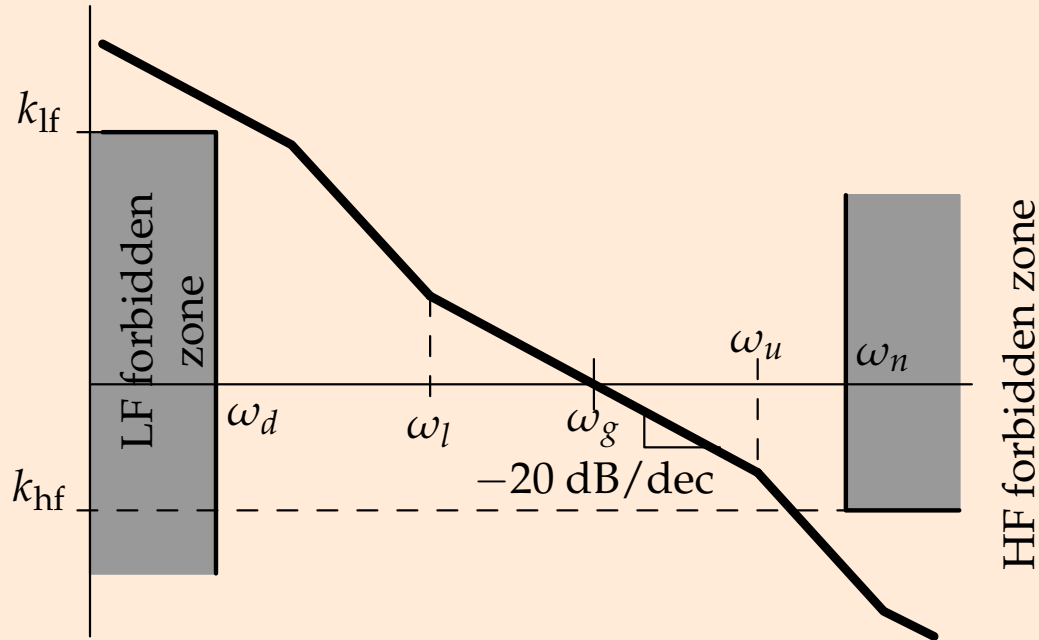


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Loop-shaping (1/5): Typical G_{des}



Loop-shaping (2/5): Example

2. The uncompensated unity feedback CL TF of a system is $M(s) = \frac{1}{s^2+1}$. Design a compensator (decide between lead and lag) that will provide the CL system's step response a damping coefficient of $\zeta \geq 0.55$.

step 1:

The OL TF is

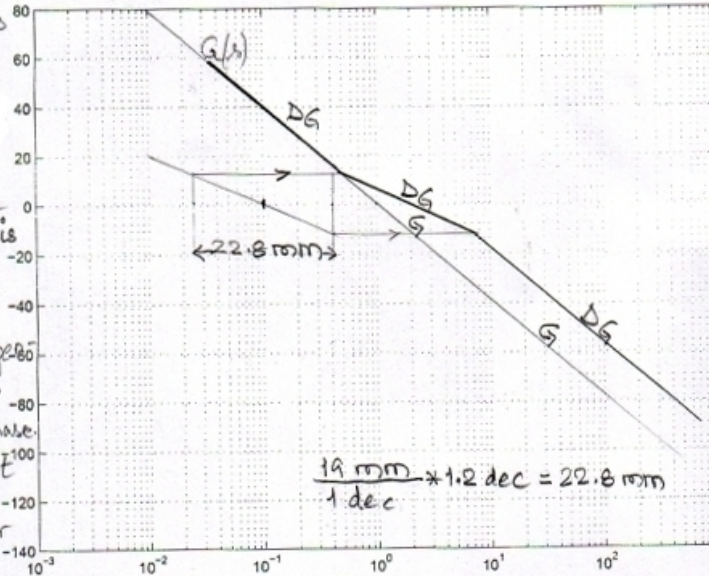
$$G(s) = \frac{1}{s^2}$$

step 2:

The phase of $G(j\omega)$ is -180° across all ω .

A lag compensator adds negative phase. So, it cannot create a (+ve) PM for this $G(s)$.

So, we choose a lead compensator.



$$\frac{19 \text{ mm}}{1 \text{ dec}} \times 1.2 \text{ dec} = 22.8 \text{ mm}$$

step 3:

$$\zeta \geq 0.55 \Rightarrow \text{PM} \geq 55^\circ$$

\Rightarrow Let's decide to provide a $\text{PM} = 60^\circ$. For this we will create DG such that it has a -20 dB/decade section that is 1.2 dec. wide and is centered about ω_g . Also, since there are no other spec-s, we can retain the present value of K_a .

Step 4: Construct a 22.8 mm wide -20 dB/dec section symmetrically positioned about 0.1 rad/s as shown. Use this section to complete the ABMP of DG as shown.

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$$DG = G_{\text{des}}$$



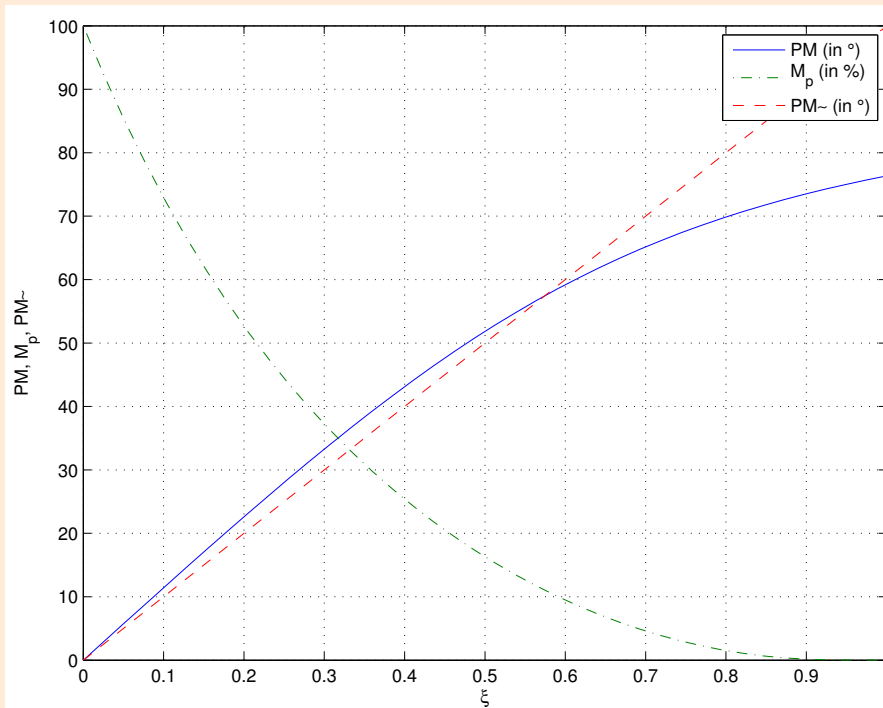
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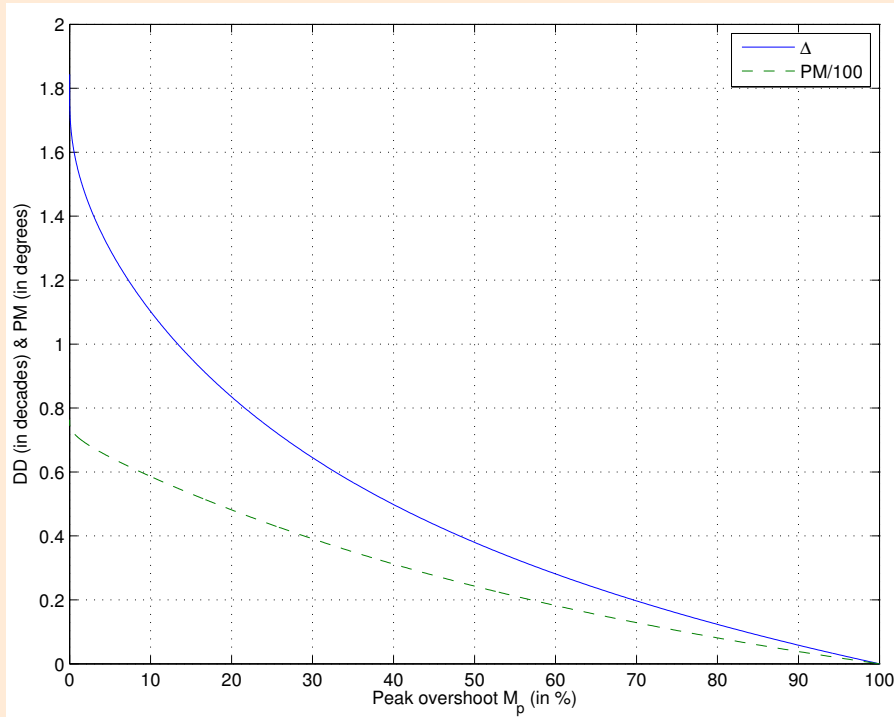
Loop-shaping (3/5): $\zeta \longleftrightarrow M_p \longleftrightarrow \text{PM}$

From Lecture 26 of EE250-2011

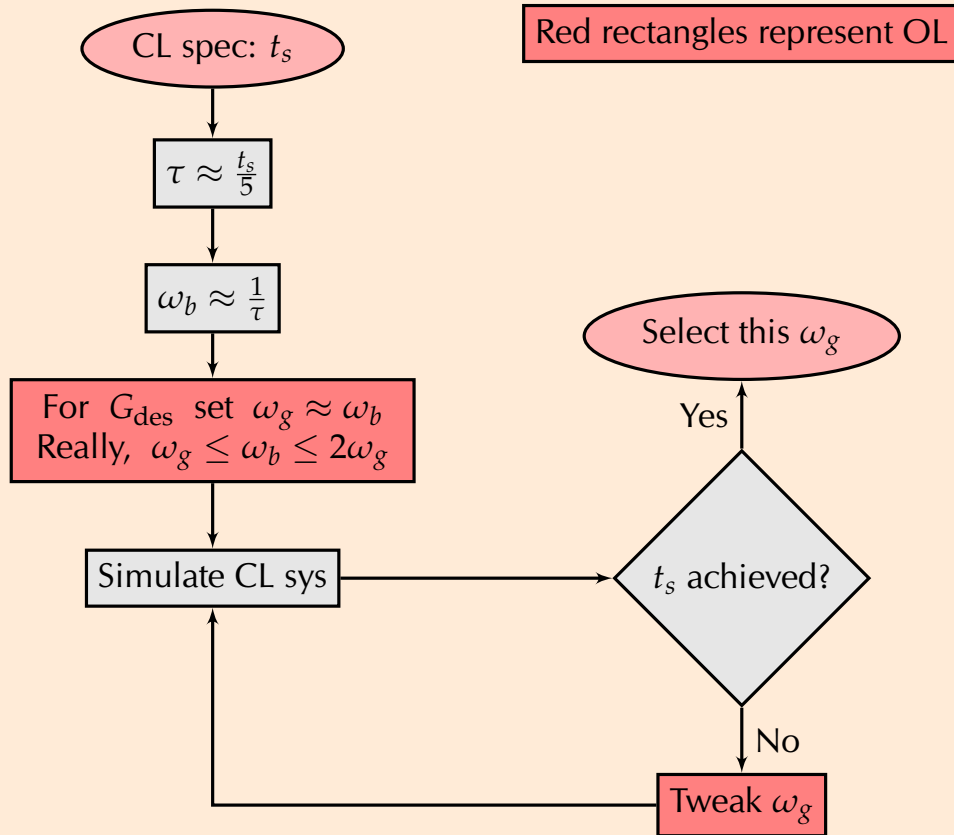


Loop-shaping (4/5): $M_p \longleftrightarrow DD \longleftrightarrow PM$

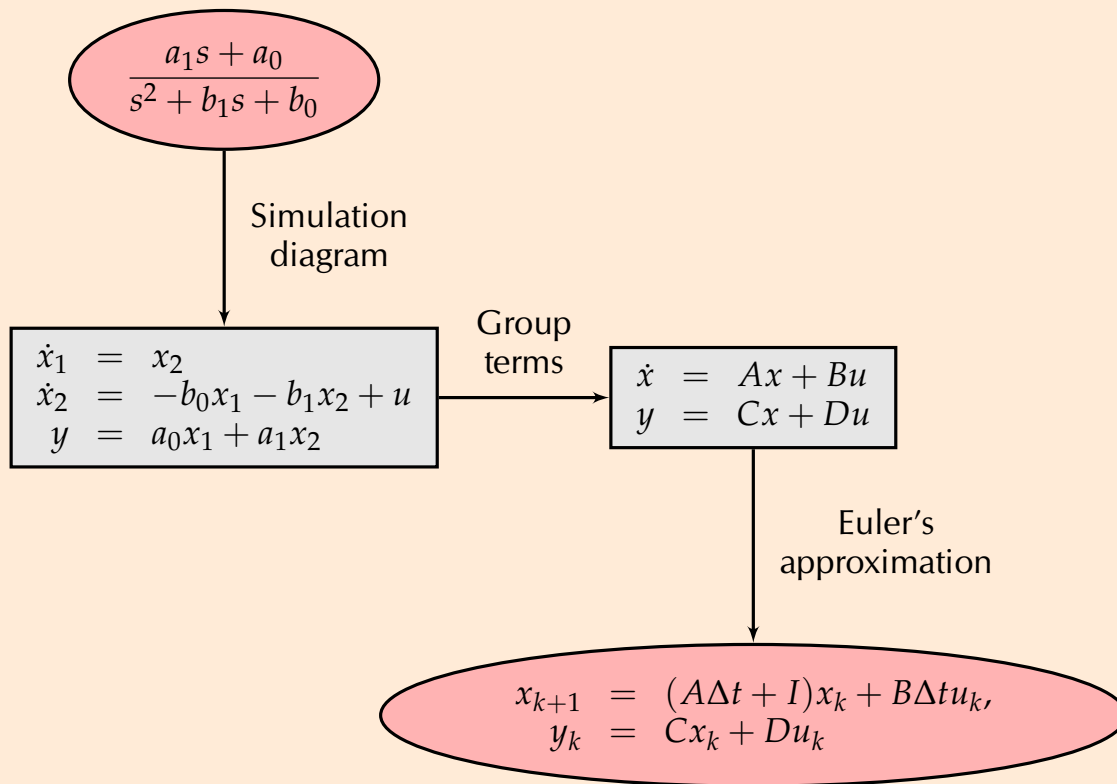
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Loop-shaping (5/5): Determination of ω_g



Discretization



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Simulate; LW: C code, Implement, Analyze

- Simulation: `easysim.m`
- Discretized controller
→ C code:
- Implement: As in demo slides
- Analyze: Compare results

$$\begin{aligned}x_1(k+1) &= a_{11}x_1(k) + a_{12}x_2(k) + b_1u(k) \\x_2(k+1) &= a_{21}x_1(k) + a_{22}x_2(k) + b_2u(k) \\y(k) &= c_1x_1(k) + c_2x_2(k) + du(k)\end{aligned}$$

In main-prog.c before main() insert `float x1[2],x2[2];`
In main() insert `x1[0] = x2[0] = 0;`

```
x1[1] = a11 * x1[0] + a12 * x2[0] + b1 * u;
x2[1] = a21 * x1[0] + a22 * x2[0] + b2 * u;
y = c1 * x1[0] + c2 * x2[0] + d * u;
x1[0] = x1[1];
x2[0] = x2[1];
```



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